

Sparrow's Tale

A game of Adventures and fantasy that will take place on a mighty ship in the high seas. We will have to brave sea creatures and other crazy beasts!

My goal for this game is to get all the users involved at any skill level... this will allow the players to become as involved as they feel comfortable.

2-5 players that will go on an adventurous quests.

Each Quest should last about an hour or longer depending on the gameplay. During our play we will be taking regular 15 minute breaks.

During a quest players have a chance to earn Sparrows shillings by unlocking special puzzles and games that require social and behavioral cues to finish the quest. The Sparrows shillings can be used for in game play to have the chance to buy goods and services from other players.

The game overall is a game of group winning. This is not a game of winner takes all. Fair game play and respectful camaraderie is best route to take play this game.

Salutations!

Hello, my fellow shipmates! If you remember, my name is Ladybird Jenkins and I am the captain of the airship that we call The Cordelius

The Cordelius is a special ship indeed, she is a time hopper. Leaving us to access to multiple dimensions and infinite amount of realities to be explored!

We are based in _____ ,

The world that we are part of is _____

Passenger Rules

Thank you for coming along on this new and exciting adventure with me. I hope that we will all have an excellent time on our trip, but to do so I would like to put a few foundational rules that will hopefully make the trip go by a lot smoother!

Have fun!

This is first and foremost is a game and it is for fun. However, I do know that games can be stressful too. If at any point you feel like you would like to sit out or have a break please take one.

Sometimes grabbing hold of our emotions before they grab us can save us from a whole lot of trouble later!

Everybody's ideas are valid and are important, so please respect your fellow teammates and do not laugh, or make fun of anyone.

Please remember that we are all learning together, so that means:

Be patient

Do not be afraid to ask questions

Share your ideas

Be kind to others

Be proud of your creation

Everyone must wait their turn and be polite to one another or you will have to sit out.

If you have a question please feel free to ask, THERE ARE NO DUMB QUESTIONS.

Please make sure that you or someone with you takes notes on the ideas that you come up with, you don't want to forget your awesome ideas.

What is a role playing game or RPG?

A good role playing game can be played with as little as 2 players or as many players as you would like to allow.

Personally for me I love tabletop role playing games. They are nostalgic. I love the character development and the story lines. I love the immersion of inventing a new world and creating lasting friendships with the people that you play with. It is a safe environment just to be yourself, and that goes with larping as well, which I think is a wonderful way of socialization and real world character building skills such as:

self esteem building

team building exercise

spacial awareness

manners

memorization

patience

structure

Turn taking

Creative play

Trust: in oneself and others